

## 0. ...I'M STILL PLAYING?!

**FOUNDATIONS**  
**WORLD 1**



### Quest Objectives:

1. **Play** a stupid game. This can be something mindless (like the mutant-chicken hatching game you play), a game with a friend to pass the time, or that computer game you play (you know, the one where you sigh like “I guess we’re doing this now”). You decide what ‘stupid’ is. Play it.
2. **Think** about the ‘narrative’ of the game. Does it have one? Does it *need* one? What is it? What does the narrative emerge from?
3. **Think** about *how the game keeps you engaged*. What does it rely on? What modes of engagement? What tricks does it use? How do they work?
4. **Record** your findings in a post (>300 words) on your Adventure Log.

*Completing this Side Quest earns you 25 NAPS. Foundations Quests can be repeated any number of times!*

