## SIDE QUEST | THE PATH OF THREAD

## 1. House Rules







## **Quest Objectives:**

- Select a board, card, or roleplaying game of your choice. This should be a game that you know well and/or have played many times.
- 2. Remix the rules of the game with those of your own design. This might mean completely reinventing them, 'fixing' them, or creating a wacky new layer. Whatever you do, focus on recreating the game with a new vision.
- **3.** Play the house-ruled game with friends or your crew mates. See how it goes!
- **4. Present** the response to your house-ruled game in a short talk with the class (3-5 minutes).

OR

Write a 350 word post about how this went to your Adventure Log.

Completing this Side Quest earns you **50 NAPS and a Presentation Badge.** 

