3. NOT ANOTHER PODCAST

Quest Objectives:

1. **Collaboratively record** and edit a **developer podcast** of your group. This recording might look like any of the following:
    *   Having someone outside your group interview your crew about your project.
    *   Your group members talking broadly about the topics that influenced your project, social or political things you are trying to respond to, etc.
    *   An "Ask me anything" format, where the focus is learning about the project and development team.
    *   The podcast may also work as a kind of "trailer" for the game, or a audio prologue.

Your group can decide how serious or humorous you want to make this podcast. The only real ground rule is that it should be **at least <u>two minutes</u> long**.

2. When you are done, **post your podcast to your development blog** *OR* to your company's social media page (if you have completed the Path of Flame Quest 4: Social Games).

3. (Optional) You may also choose to release short 'follow-up' episodes, thereby serializing your podcast. If you do so, **your group can earn an additional 30 NAPS for each 'Bonus Episode' of your podcast.** These follow-ups must also be at least 60 seconds, and should be released with at least 48 hours between releases.

Completing this Side Quest earns you
*100 NAPS and a **Collaboration Badge**.*

100 NAPS

1