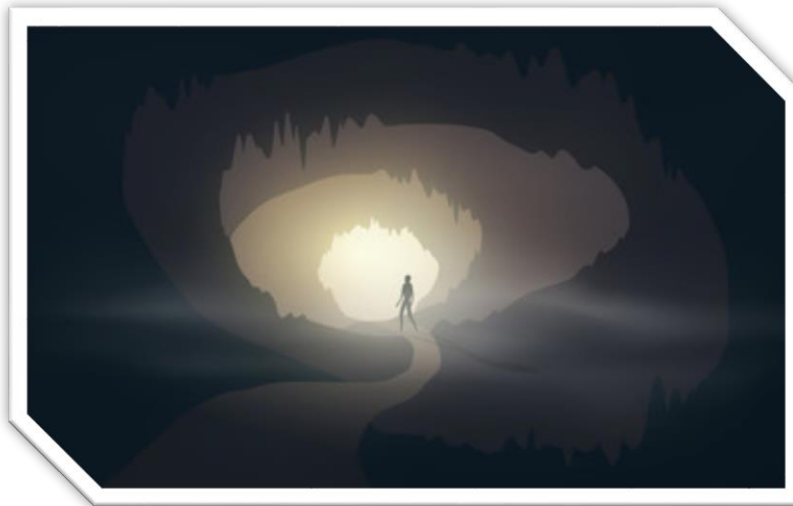


# FINAL BOSS | THE HALL OF HEROES

## A HERO'S WISDOM: RE-FLECTION



### REFLECTION LETTER: 500ISH WORDS | 1000 NAPS

The Reflection Letter invites you to document and ponder your personal development over the semester in this class. The audience for this is you, myself, and (if you'd like) your crew members. This is a very informal letter, and the goal isn't to rave/rant about the course, but to look directly at you and your own writing and understanding of games. You will read your original "Call to Adventure" (back from Week 1) and write one of the following:

1. An updated "Call to Adventure" / About Me post that reflects on your adventures over the course of the semester.
2. A letter to yourself, back in time.
3. A letter to me (however you want to format it).

Regardless of the format you choose, this letter should detail where and how you've changed as a writer/designer over the course of the semester. You will then update your "About Me" page with this letter (either by adding it to the existing post, or updating the post). You might consider taking a look at:

- Your own projects over the course of the semester.
- My feedback, in writing or in conferences as well as peer feedback.
- Materials from Side Quests, Main Quests, and class-based materials.
- Your blog entries.