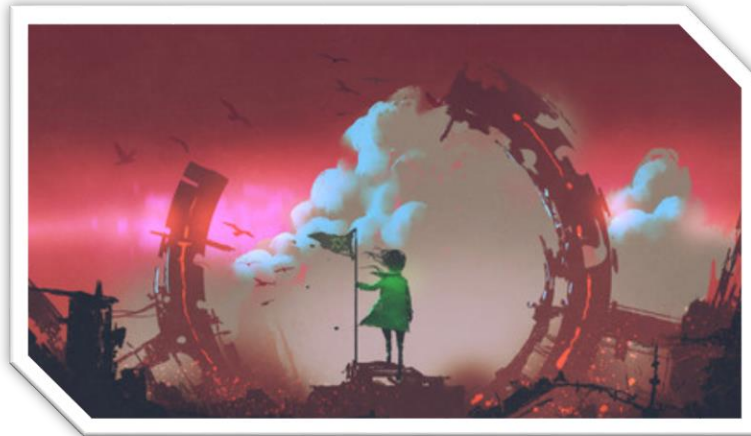


## 4. LUDIC REVOLUTIONS

### QUEST 4 WORLD 4



### Quest Objectives:

For this quest, you will (individually or collaboratively) **write a short ‘artist statement’ about your game project that identifies and clarifies a larger cultural or political goal.** This will involve a couple of things:

- Embedding a ‘message’ into your game. This can be a subtle activism, a moral, a motto (‘stay home, save lives’), etc.. This may be something you decide to embed for the sake of this quest, or one already there that you decide to explicate.
- Once you’ve identified that message, write your statement that clarifies it and explains *how and why* it’s been incorporated into the game. Tell us why this matters to the game and your team. You should provide details about where this makes an appearance and why this mattered to you and your group.

If you do this collaboratively, you should **incorporate this statement into the GDD for your game.**

*Completing this Side Quest earns you 75 NAPS and a Collaboration Badge.*

