## SIDE QUEST | POLITICAL GAMES T

## 3. HAPTIC FEEDBACK

## QUEST 3 WORLD 4





## **Quest Objectives:**

For this quest, you will (individually or collaboratively) **reach out to a professional or public audience** regarding your research or game project. Examples might include:

- Writing to [thank / ask questions about / inform about your subject] to:
  - À campus dean
  - A game development studio relevant to your subject
  - An administrator or professional in your field
  - Another researcher
- Calling, writing, or emailing a local representative.
- Putting up a flier (with permission) in a campus building.
- Giving a short talk at a club meeting.
- Posting your D.I.E. to your personal followers on social media and following up with a contextual thread.

You will decide. The point is, you are going to **share your discoveries with the public in some way, shape or form.** The goal will be to **inform, discuss, or advocate.** 

When you have your thoughts gathered, *propose*, *via email*, *your idea to the GM*. I will give you feedback and instructions on what to do from there.

Completing this Side Quest earns you 125 NAPS and a Collaboration Badge.

